

	Term 1	Terms 2 and 3	Terms 4 and 5	Term 6
Rec	Topics: Who Am I?	Why Do We Celebrate?	Who Helps Us?	What Is the Circle of Life? What could you discover at the Seaside?
	SKILLS INCLUDE: Science – Physical senses (their bodies), the natural world (plants), contrasting environments, observe/predict/explore/understand/investigate and predict changes in the physical world. History – Past & present, similarities & differences, family, community, basic chronology of the past and key vocabulary, learning from objects, significant people, drawing on modern and traditional writing. Geography – Explore their environment (Home-Rochester-England-World) using stories, maps, photographs and globes. Grow awareness of the local community through traditions, celebrations and environment, make sense of the world around them. Art/DT – Use a range of tools and materials with independence, to express themselves through art and design projects. These will include: painting, drawing, printing, collage and the use of natural materials. Music - explore non-tuned instruments, use specific vocabulary and terms, learn and sing classic nursery rhymes and songs, show self-expression through movement to music.			
Year 1	What Do You Think About Where We Live? Science – Humans (the Body) Geography – The United Kingdom (Countries & Capitals) Art/DT – Art in Nature (Andy Goldsworthy) Computing – Technology Around Us Music - Exploring untuned instruments alongside pitch and tempo	What Was Life Like in Victorian Times? Science – Everyday Materials History – Toys & Games in Victorian Britain/Charles Dickens Art/DT – Printing (William Morris)/Designing & Making Peg Dolls Computing – Creating Media & Digital Painting/Digital Writing Music - The Nativity: Singing/Performance for an Audience	How Do Different Environments Compare to the UK? Science – Animals Geography – Locating Countries & Continents/Compass Directions Art/DT – African patterns, designing a boat that floats on water Computing – Grouping Data & Programming: Moving A Robot Music - exploring music from other cultures (Africa)	How Has Space Travel Developed Over Time? Science – Plants History – The Space Race Art/DT – Painting/Pastels (Van Gogh ‘Starry Night’) Computing – Programming: Animations Music - creating, producing and performing music
Year 2	Do All Heroes Wear Capes? Science – Animals Including Humans History – Lives of Significant Individuals in the Past (Nurses and Hospitals) Geography – Locate places using maps & globes (Crimea) Art - Monochromatic Computing – Information Technology Around Us Music - Exploring untuned instruments alongside pitch and tempo	What Happened in the Great Fire of London Science – Uses of Everyday Materials History – Significant Historical Event (Gunpowder Plot and Great Fire of London) DT – Baking Bread / Structures Computing – Digital Music / Pictograms Music - Singing and performing for an audience	Is a Castle a Home? Science – Living Things & Their Habitats History – Castles (How they have changed over time and how they were used in the past) Geography – Local Area Art : Chromatic Computing – Pictograms / Programming Music - Composition Based on Medieval Music	What is the Best Way to Travel? Science – Plants History – Flight (History of flight) Geography – Continents and Oceans of the World Art - Sculpture Computing – Programming Quizzes Music - Explore, Create, Select and Combine Sounds to Make Music
Year 3	How Do River Systems Shape Our Environment? Science – Forces & Magnets Geography – River Systems Art/DT – Monochromatic Mechanical Systems (Water Cycle)/Building Bridges Computing – Programming: Sequencing Sounds/Systems & Networks: Connecting Computers Music - Recorders/staff and musical notation	Are We Civilised? Science – Light History – Ancient Civilisations (Shang- Chinese Dynasties) Art/DT – Chromatic- Chinese calligraphy, painting & clay modelling Computing – Creating Media: Stop Frame Animation.f Music - Recorders/staff and musical notation	How Did Human Life Develop from The Stone Age to The Iron Age? Science – Rocks & Soils History – Stone Age to Iron Age Art/DT – Cave Paintings (Drawing Materials & Techniques) Computing – Creating Media: Desktop Publishing Music - Recorders/Understanding rhythm & Tempo	How Do We Make Our School Environment Bee Friendly? Science – Animals (Including Humans)/Plants Art/DT – Sculpture- Design & Build: Sustainable Home for Bees (within the school) Computing – Programming: Events & Actions in Programs Music - Recorders/Understanding rhythm & Tempo
Year 4	What Did the Romans Leave Us in Britain? Science – Electricity History – Life in Roman Britain Art – Monochromatic Computing – Computing systems and networks Music - Recorders	What is Our World Made Up of? Science – States of Matter / Living Things & Their Habitats Geography – North & South America / Volcanoes Art - Chromatic DT - Sewing Computing – Data logging / Repetition in shapes Music - Recorders	How Did the Egyptians Advance in Technology? Science - Animals including humans History – Ancient Egypt Art / DT - Sculpture Computing – Repetition in games / Photo editing Music - Recorders	How can we possibly know what life was like for the Mayan people 1,000 years ago? Science – Sound History – Ancient Mayan civilization Art / DT – Computing – Audio production Music - Recorders
Year 5	What is Beyond Our World? Science – Earth & Space. History – Famous figures and missions in space. Geography – Moon phases, tide cycles, seasons. Art/DT - Monochromatic art. Computing – Systems, Networks & Searches. Music - Recorders.	How Did We Become a Kingdom United? Science – Properties of Materials and Changes to Materials. History – Anglo-Saxons & Vikings. Geography – Locations of Anglo-Saxon origins (names). Art/DT – Creating replica saxon brooches (mixed media). Computing – Creating media (Video Production / Vectors). Music - Recorders.	Can A Polar Bear Eat a Penguin? Science – Forces. Animals including Humans. History – Famous explorers and expeditions.. Geography – Polar Regions. Art/DT – Exploring tone using chalks. Computing – Programming & Flat File Databases. Music - Recorders.	Where in the World Are We? Science – Living Things and their Habitats. History – Local places of interest and past use. Geography – Locations around Europe (Features) Art/DT – Painting & Sketching skills. Computing – Programming (selection in quizzes). Music - Recorders.
Year 6	What did the Greeks do for us? Science – Evolution & Inheritance Art/DT – Still-life drawing & Sketch books Computing – Computer Systems & Networks Music - Ukuleles	Can War Be Justified? Science – Light & Electricity History – WWI & WWII - Conflict in Britain Art/DT – Still-life drawing & Mini Enterprise Project Computing – Creating Media/Programming variables Music - Singing - Perform solo and ensemble/Ukuleles	How Do Rainforests Affect the World? Science – Living Things & their Habitats Geography – Region of the Americas/ Amazon Rainforest Art/DT – Botanical watercolours & animal paintings Computing – Creating Media/3D Modelling Music - Ukuleles/staff & musical notation	Who Am I? Science – Animals including humans. Art/DT – Prop design and build for production Computing – Data & Information Spreadsheets Music - Year 6 Performance/Ukuleles